## MACHINE LEARNING

## **Foundations**

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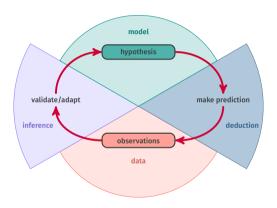
# **OBJECTIVES**

### Machine learning: inductive approach

Learning of commonalities through analysis of a set of examples (training set), which is assumed to be available.

- A training set of n items is represented as a set of input vectors  $\mathbf{x}_1, \dots, \mathbf{x}_n$ , used to derive a model.
- If the purpose is item classification with respect to a collection of predefined classes, the training set also includes a target vector  $\mathbf{t} = \{t_1, \dots, t_n\}$ , where the class of each training set item is specified.

## THE LEARNING PROCESS



#### **TYPES OF PROBLEMS**

### Supervised learning

- Predict, given the values of a set of characteristics (features) of an item x, the unknown value of an additional characteristic (target) of the item
  - Target in  $\mathbb{R}$ : regression. Target in  $\{1, \dots, K\}$ : classification.
- General approach: define (by means of learning from a set of examples) a predictor of the target value from the set of feature values.
- The training set  $\mathcal{T} = (\mathbf{X}, \mathbf{t})$  provides a set of examples of the relation between set of features and target: each example includes a feature vector  $\mathbf{x}_i = \{x_{i1}, \dots, x_{im}\}$  and the corresponding target  $t_i$ .
- The predictor could be:
  - 1. a function y() which, for any item x, returns a value y(x) as an estimate of t
  - 2. a probability distribution which associates to each possible value  $\overline{y}$  in the target domain, the corresponding probability  $p(y=\overline{y}|\mathbf{x})$

#### **TYPES OF PROBLEMS**

### Unsupervised learning

- We wish to extract, from a given collection of items (dataset)  $X = \{x_1, \dots, x_n\}$ , with no target associated, some synthetic information, such as:
  - subsets of similar items (clustering)
  - the distribution of items in their domain (density estimation)
  - the projection, as informative as possible, of items on lower dimensional subspaces, that is, their characterization by means of a smaller set of features (feature selection, feature extraction)
- This is often performed by deriving a suitable model, of the data features.

### Reinforcement learning

- We want to identify, in a given framework, a sequence of actions to be performed in order to maximize a certain profit
- As in supervised learning, no examples are given, but an environment is available which returns a profit in correspondance to the execution of any action

#### SUPERVISED LEARNING FRAMEWORK: DOMAINS

**Domain set**  $\mathcal{X}$ : Set of objects we may wish to label. Each object is modeled as a vector of features. The number of features is the dimensionality of the problem

**Label set**  $\mathcal{Y}$ : Set of possible label values associated to objects in  $\mathcal{X}$ .

ullet  ${\cal Y}$  continuous: regression

• *y* discrete: classification

#### SUPERVISED LEARNING FRAMEWORK: INPUT DATA

**Training set**  $\mathcal{T}$ : A set of object-label pairs:  $\mathcal{T} = \{(\mathbf{x}_1, t_1), \dots, (\mathbf{x}_n, t_n)\}$ . We shall usually denote as  $\mathbf{X}$  the matrix of objects (feature matrix), that is

$$\mathbf{X} = \left( \begin{array}{ccc} \mathbf{-} & \mathbf{x}_1 & \mathbf{-} \\ & \vdots & \\ \mathbf{-} & \mathbf{x}_n & \mathbf{-} \end{array} \right)$$

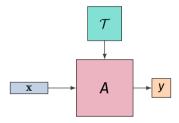
and as t the vector of labels (target vector), that is

$$\mathbf{t} = \left( egin{array}{c} t_1 \ dots \ t_n \end{array} 
ight)$$

- A predictor algorithm A must be derived from  $\mathcal T$ , which returns a prediction y for any item  $\mathbf x \in \mathcal X$
- This can be done according to different approaches.
- This depends from what is the "prediction" we wish to obtain:
  - 1. the prediction is a target value: in this case, A predicts a value y which is a guess of the target of x. That is, it computes a function  $h: \mathcal{X} \mapsto \mathcal{Y}$
  - 2. the prediction is a probability distribution on  $\mathcal{Y}$ : in this case, A returns, for any  $y \in \mathcal{Y}$ , an estimate probability p(y|x) that y is the target value of x

First approach: apply a given algorithm A computing a function  $h: \mathcal{X} \times (\mathcal{X} \times \mathcal{Y})^n \mapsto \mathcal{Y}$ 

• A predicts y from x by computing h(x, X, t)

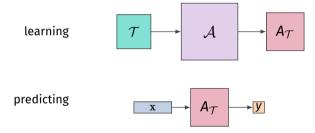


Example of first approach: k-nearest neighbors algorithm for classification

The class predicted for item x is the majority class in the set of k elements of X which are nearest to x according to a predefined measure

Second approach: derive from  $\mathcal{T}$  an algorithm  $A_{\mathcal{T}}$  computing a function  $h_{\mathcal{T}}: \mathcal{X} \mapsto \mathcal{Y}$  in a given class

- ullet A is the algorithm in a predefined class which "best" predicts y from x when applied to the set of examples in  $\mathcal T$
- ullet this can be done by means of a learning algorithm  ${\mathcal A}$  which derives A from  ${\mathcal T}$
- $A_{\mathcal{T}} = h : \mathcal{X} \mapsto \mathcal{Y}$



Example of second approach: linear regression

The target value predicted for item x is the linear combination of its feature values  $x_1, x_2, \ldots, x_d$ , each weighted by a suitable value  $w_1, w_2, \ldots, w_d$ , plus a bias value  $w_0$ . That is,

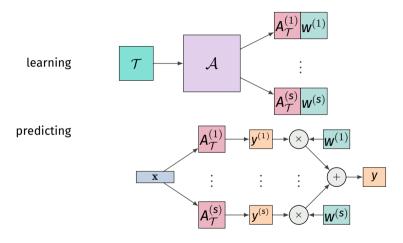
$$y = \sum_{i=1}^d w_i x_i + w_0$$

The d+1 values  $w_0, w_1, \ldots, w_d$  are learned in dependance of the training set  $\mathcal{T}$ .

Third approach: derive from  $\mathcal{T}$  a set of algorithms  $A_{\mathcal{T}}^{(1)}, \ldots, A_{\mathcal{T}}^{(s)}$  each computing a different function  $h_{\mathcal{T}}^{(i)}: \mathcal{X} \mapsto \mathcal{Y}$  in a given class, and a set of corresponding weights  $w^{(1)}, \ldots, w^{(s)}$ .

Compute the predicted value combining the values  $y^{(1)}, \ldots, y^{(s)}$  predicted by the algorithms, weighted by the weights  $w^{(1)}, \ldots, w^{(s)}$ 

- each  $A_{\mathcal{T}}^{(i)}$  is a predictor of y from x derived from the set of examples in  $\mathcal{T}$
- the estimated quality of the predictions provided by  $A_{\mathcal{T}}^{(i)}$  is represented by the weight  $w^{(i)}$



Example of third approach: ensemble methods

The target value predicted for item x is the linear combination of the values  $y^{(1)}, y^{(2)}, \ldots, y^{(s)}$ , predicted by predictors  $A^{(1)}, A^{(2)}, \ldots, A^{(s)}$ , each weighted by the corresponding weight  $w^{(1)}, w^{(2)}, \ldots, w^{(s)}$ .

Each  $A^{(i)}$  is a simple predictor derived from  $\mathcal T$ 

An important variant of this approach is represented by fully bayesian prediction, where the set of different predictors is a continuous one, each corresponding to a different value of a set of parameters  $(w_1, \ldots, w_d) \in \mathbb{R}^d$ . In this case, clearly, the sum is substituted by a (usually multidimensional) integral

### The three approaches differ since:

- ullet in the first case, a predefined algorithm is applied to input data comprising both the item x and the whole training set X, t
- ullet in the second case, an algorithm to be applied to any item  ${\bf x}$  is derived in dependance from the training set  ${\bf X}, {\bf t}$
- in the third case, no single algorithm is applied to x; the prediction is instead computed from the predictions returned by a set of predictors

#### SUPERVISED LEARNING FRAMEWORK: LEARNING FRAMEWORK

**Training objects generation model:** Items in the training set are assumed sampled from  $\mathcal{X}$  according to a probability distribution  $p_1$ . That is, for any  $\mathbf{x} \in \mathcal{X}$ ,  $p_1(\mathbf{x})$  is the probability that  $\mathbf{x}$  is the next item sampled in the training set

Training targets generation model: In the general case, we assume the labels associated to the items in the training set are generated according to a probability distribution  $p_2$  conditional on  $\mathcal{X}$ . That is, for any  $t \in \mathcal{Y}$ ,  $p_2(t|\mathbf{x})$  is the probability that the observed label of object  $\mathbf{x}$  in the training set is t. For the moment, we shall assume that the relation between object and label is deterministic, that is there exists an unknown function f such that  $t = f(\mathbf{x})$ 

## SUPERVISED LEARNING FRAMEWORK: PREDICTION RISK

Let us restrict ourselves, in the following, to the second approach described above. Then, some concepts are relevant. Given any element  $x \in \mathcal{X}$ :

**Error:** The error of a predictor h derives from the comparison of its prediction h(x) and the correct target label t.

**Loss:** The comparison is performed by applying a predefined loss function  $L: \mathcal{Y} \times \mathcal{Y} \mapsto \mathbb{R}$ .

**Risk of prediction:** The error of a prediction  $\hat{y}$  is defined in terms of prediction risk as given by applying the loss

$$\mathcal{R}(\hat{\mathbf{y}},t) = L(h(\mathbf{x}),t)$$

In the general case when only a probabilistic relation  $p_2(t|\mathbf{x})$  is assumed between label and target, this corresponds to

$$\mathcal{R}(\hat{y}, \mathbf{x}) = E_{p_2}[L(\hat{y}, t)] = \int_{\mathcal{V}} L(\hat{y}, t) \cdot p_2(t|\mathbf{x}) dt$$

or, in the case of classification

$$\mathcal{R}(\hat{\boldsymbol{y}}, \mathbf{x}) = E_{p_2}[L(\hat{\boldsymbol{y}}, t)] = \sum_{t \in \mathcal{Y}} L(\hat{\boldsymbol{y}}, t) \cdot p_2(t|\mathbf{x})$$

### **BAYES ESTIMATOR**

In this framework, the optimal prediction is the one which minimizes the risk,

$$y^*(\mathbf{x}) = \mathop{\mathrm{argmin}}_{\hat{y}} \mathcal{R}(\hat{y}, \mathbf{x}) = \mathop{\mathrm{argmin}}_{\hat{y}} E_{p_2}[L(\hat{y}, t)]$$

that is,

$$y^*(\mathbf{x}) = \operatorname*{argmin}_{\hat{\mathbf{y}}} L(\hat{\mathbf{y}}, f(\mathbf{x}))$$
 in the simpler case  $y^*(\mathbf{x}) = \operatorname*{argmin}_{\hat{\mathbf{y}}} E_{p_2}[L(\hat{\mathbf{y}}, t)] = \operatorname*{argmin}_{\hat{\mathbf{y}}} \int_{\mathcal{Y}} L(\hat{\mathbf{y}}, t) \cdot p_2(t|\mathbf{x}) dt$  in the general case

in the general case, this is denoted as Bayes estimator.

Unfortunately, this approach cannot be applied since both the function f and the distribution  $p_2$  of  $p(t|\mathbf{x})$  are assumed unknown.

#### MACHINE LEARNING FRAMEWORK: PREDICTOR RISK

The error of a predictor h is defined in terms of risk expected loss on all items in  $\mathcal{X}$ 

$$\mathcal{R}(h) = E_{p_1,f}[L(h(\mathbf{x}),f(\mathbf{x}))] = \int_{\mathcal{X}} L(h(\mathbf{x}),f(\mathbf{x})) \cdot p_1(\mathbf{x}) d\mathbf{x}$$

In the general case,

$$\mathcal{R}(h) = E_{p_1,p_2}[L(h(\mathbf{x}),t)] = \int_{\mathcal{X}} \int_{\mathcal{Y}} L(h(\mathbf{x}),t) \cdot p_1(\mathbf{x}) \cdot p_2(t|\mathbf{x}) d\mathbf{x} dt$$

### MACHINE LEARNING FRAMEWORK: LEARNER EVALUATION

Since  $p_1$  and  $p_2$  (or f) are not known, the risk can only be estimated from the data available (the training set T).

**Empirical risk:** The risk can be estimated from the training set by estimating the expectation of the loss function as the average loss on the set.

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}|} \sum_{(x,t) \in \mathcal{T}} L(h(x), t)$$

### MACHINE LEARNING FRAMEWORK: FROM LEARNING TO OPTIMIZATION

The fundamental approach in the approach to machine learning considered here is deriving a predictor h which (at least approximately) minimizes the empirical risk computed on the available training set.

A learning problem is then reduced to a minimization problem in some functional space  $\mathcal{H}$ , the set of all possible predictors h.

$$h^* = \operatorname*{argmin}_{h \in \mathcal{H}} \overline{\mathcal{R}}_{\mathcal{T}}(h)$$

Here,  ${\cal H}$  is the set of hypotheses or inductive bias

#### **ISSUES RELATED TO THE INDUCTIVE BIAS**

The choice of the set of hypotheses is an important issue in Machine Learning:

- what is the effect of the structure and size of  $\mathcal{H}$ ?
- how to define  $\mathcal{H}$  in such a way to make it feasible to compute  $h^*$ ?

- $\bullet$  The hypotheses class  ${\cal H}$  can be viewed as reflecting some prior knowledge that the learner has about the task
  - a belief that one of the members of the class  $\mathcal{H}$  is a low-error model for the task
- ullet A trivial way of pursuing this goal would be to define a very rich class, that is assuming that many possible functions belong to  ${\cal H}$
- As a limit,  $\mathcal{H}$  could be defined just as the set of all functions  $f: \mathcal{X} \mapsto \mathcal{Y}$

#### Problem with large $\mathcal{H}$ :

• Assume a binary classification problem with training set T = (X, t), with 0/1 loss

$$L(y,t) = \begin{cases} 0 & \text{if } y = t \\ 1 & \text{otherwise} \end{cases}$$

that is, the loss is 1 if the item is misclassified, 0 otherwise. As a consequence, the risk is the expected number of classification errors, while the empirical risk is the fraction of items in the training set which are misclassified.

• Assume  $p(t=1|\mathbf{x})=\frac{1}{2}$  for  $\mathbf{x}\in\mathcal{X}$ , that is, the two classes have same size in the population

Consider the classification function defined as:

$$h(\mathbf{x}) = \begin{cases} 1 & \text{if } \mathbf{x} = \mathbf{x}_i \in \mathbf{X} \\ 0 & \text{otherwise} \end{cases}$$

that is, h assigns to class 1 all items labeled as 1 in the training set. All other items are classified as 0.

Clearly, the empirical risk here is 0 by definition, but the risk is  $\approx \frac{1}{2}$ . When applied to a dataset randomly sampled from the population, the quality of  $h^*$  is the same of a function which randomly assigns items to classes.

This is called overfitting: the classification method behaves well on the training set, but poorly on new data from the population.

With respect to  $\mathcal{H}$ , the following considerations can be done:

- If  $\mathcal{H}$  is too large (complex), overfitting may occur: a function which behaves very well on the training set may be available which however performs poorly on new data
- If  $\mathcal H$  is too small (simple), underfitting may occur: no function behaving in a satisfactory way, both on the training set and on new sets of data, is available in  $\mathcal H$

This is related to the so-called bias variance tradeoff

The risk associated to the  $h^*$ , the predictor which minimizes the empirical risk, can be decomposed in two parts:

$$\mathcal{R}(h^*) = \epsilon_B + \epsilon_V$$

where:

- $\epsilon_B$  is the minimum risk achievable by any  $h \in \mathcal{H}$ : this is only determined by the inductive bias, and independent from the training set. It is a property of the class of hypotheses considered with respect to the prediction task. This is called bias
- $\epsilon_V$  is the difference between the above minimum risk in  $\mathcal{H}$  and the risk associated to the best predictor in  $\mathcal{H}$  with respect to the training set: it is related to the fact that empirical risk minimization only provides an estimate of the best predictor achievable for the given inductive bias. It is a measure of how well the predictor computed from a particular training set approximates the best possible one. Its expectation with respect to all possible training sets is a measure of how much a predictor derived from a random training set may result in poorer performances with respect to the best possible one. This is called variance

The choice of  $\mathcal{H}$  is subject to a bias-variance tradeoff: higher bias tend to induce lower variance, and vice versa.

- High bias and low variance implies that all predictors which can be obtained from different training sets tend to behave similarly, with a similar risk (low variance). However, all of them then to behave poorly (high bias), since H is too poor to include a satisfactory predictor for the task considered. This results into underfitting
- Low bias and high variance implies that lot of predictors are available in H, and among them
  a good one is usually avaliable (low bias). However, quite different predictors can be
  obtained from different training sets, which implies that it may easily happen that, while a
  very good performance can be obtained on the training set, the resulting predictor can
  behave quite differently and more poorly that the best possible one, which implies overfitting

